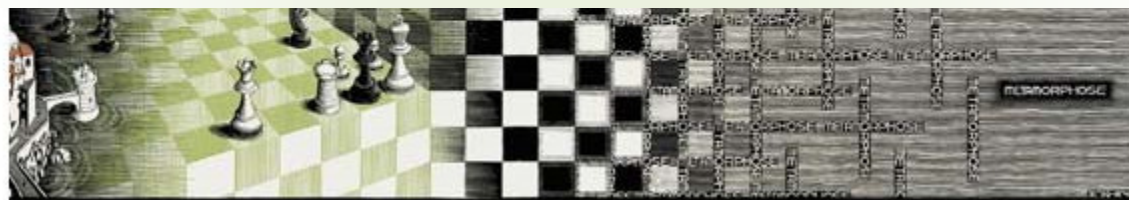


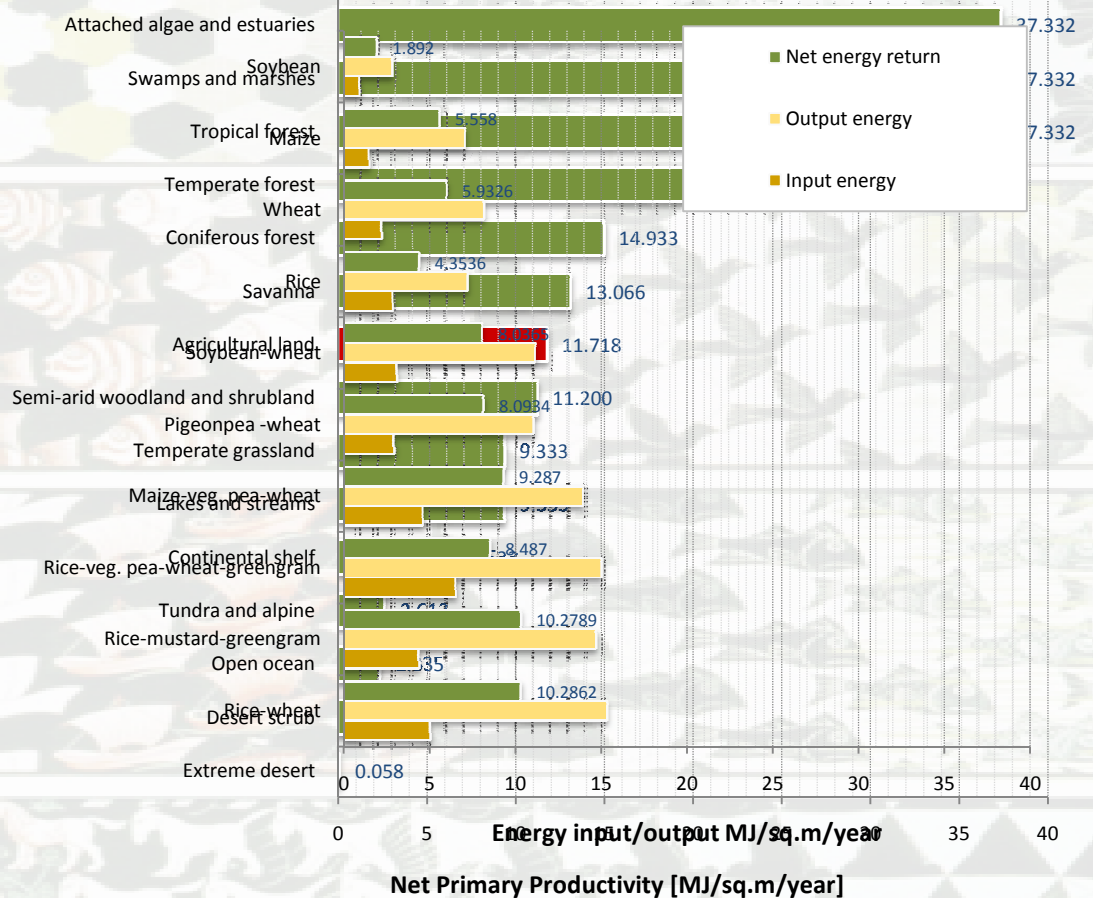
## INTUITIONISTIC FUZZY ESTIMATIONS OF BIOLOGICAL INTERACTIONS



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# Human dominated Earth

- More than 75% ice-free Earth surface is altered as a result of human activities
- Only 11% of terrestrial net primary production comes from wilderness.
- Biodiversity
- Soil quality
- Forestation
- Climate



Adapted from Kormondy 1976;

# The Natural Solution

- Agricultural land accounts for 20% of ice-free land use
- Cooperate rather than compete with nature – less energy/work better productivity
- Use ecosystem inspired techniques for agriculture (polyculture, forest gardening, companion planting, plant guilds, cover crops, intercropping, no till)
- Increased biodiversity, stability, productivity, sustainability
- The key factor to build and maintain such ecosystem inspired biomes is to understand the interactions between organisms



# IF Estimation of Biological Interaction

Interaction between two objects  $x, y \in \aleph$  at least one of which is a living organism could be described as the intuitionistic fuzzy number:

$$\alpha_{\langle x, y \rangle} = \langle \mu(\langle x, y \rangle), \vartheta(\langle x, y \rangle) \rangle,$$

where:  $\langle x, y \rangle$  is the ordered tuple of the two interacting objects,  $\mu: \aleph^2 \rightarrow [0,1]$  is the positive effect of  $y$  over  $x$ ,  $\vartheta: \aleph^2 \rightarrow [0,1]$  is the negative effect of  $y$  over  $x$ , and  $0 \leq \mu(\langle x, y \rangle) + \vartheta(\langle x, y \rangle) \leq 1$ . Level of uncertainty  $\pi: \aleph^2 \rightarrow [0,1]$  can be defined as  $\pi(\langle x, y \rangle) = 1 - \mu(\langle x, y \rangle) - \vartheta(\langle x, y \rangle)$ .

# Neutralism

- Neutralism describes the relationship between two objects which interact but do not affect each other.

Effect on x	Effect on y	Intuitionistic Fuzzy Definition	Extreme crisp case
0	0	$\begin{cases} \mu(\langle x, y \rangle) = \vartheta(\langle x, y \rangle) \\ \mu(\langle y, x \rangle) = \vartheta(\langle y, x \rangle) \end{cases}$	$\begin{cases} \pi(\langle x, y \rangle) = 0, \\ \pi(\langle y, x \rangle) = 0 \\ \mu(\langle x, y \rangle) = 0.5 \\ \vartheta(\langle x, y \rangle) = 0.5 \\ \mu(\langle y, x \rangle) = 0.5 \\ \vartheta(\langle y, x \rangle) = 0.5 \end{cases}$

# Amensalism

- Amensalism between two objects  $x, y$  involves  $y$  impeding the success of  $x$  while the  $x$  has no effect on  $y$

Effect on x	Effect on y	Intuitionistic Fuzzy Definition	Extreme crisp case
-	0	$\begin{cases} \mu(\langle x, y \rangle) < \vartheta(\langle x, y \rangle) \\ \mu(\langle y, x \rangle) = \vartheta(\langle y, x \rangle) \end{cases}$	$\begin{cases} \mu(\langle x, y \rangle) = 0 \\ \vartheta(\langle x, y \rangle) = 1 \\ \mu(\langle y, x \rangle) = 0.5 \\ \vartheta(\langle y, x \rangle) = 0.5 \end{cases}$

# Commensalism

- Commensalism between two objects  $x, y$  occurs when  $x$  benefits from  $y$ , while  $x$  has no effect on  $y$

Effect on $x$	Effect on $y$	Intuitionistic Fuzzy Definition	Extreme crisp case
+	0	$\begin{cases} \mu(\langle x, y \rangle) > \vartheta(\langle x, y \rangle) \\ \mu(\langle y, x \rangle) = \vartheta(\langle y, x \rangle) \end{cases}$	$\begin{cases} \pi(\langle x, y \rangle) = 0, \\ \pi(\langle y, x \rangle) = 0 \\ \mu(\langle x, y \rangle) = 1 \\ \vartheta(\langle x, y \rangle) = 0 \\ \mu(\langle y, x \rangle) = 0.5 \\ \vartheta(\langle y, x \rangle) = 0.5 \end{cases}$



# Competition

- Competition is an interaction between two objects that is mutually detrimental.

Effect on x	Effect on y	Intuitionistic Fuzzy Definition	Extreme crisp case
-	-	$\begin{cases} \mu(\langle x, y \rangle) < \vartheta(\langle x, y \rangle) \\ \mu(\langle y, x \rangle) < \vartheta(\langle y, x \rangle) \end{cases}$	$\begin{cases} \pi(\langle x, y \rangle) = 0, \\ \pi(\langle y, x \rangle) = 0 \\ \mu(\langle x, y \rangle) = 0 \\ \vartheta(\langle x, y \rangle) = 1 \\ \mu(\langle y, x \rangle) = 0 \\ \vartheta(\langle y, x \rangle) = 1 \end{cases}$



# Mutualism

- Mutualism is an interaction between two objects, which is mutually beneficial.

Effect on x	Effect on y	Intuitionistic Fuzzy Definition	Extreme crisp case
+	+	$\begin{cases} \mu(\langle x, y \rangle) > \vartheta(\langle x, y \rangle) \\ \mu(\langle y, x \rangle) > \vartheta(\langle y, x \rangle) \end{cases}$	$\begin{cases} \mu(\langle x, y \rangle) = 1 \\ \vartheta(\langle x, y \rangle) = 0 \\ \mu(\langle y, x \rangle) = 1 \\ \vartheta(\langle y, x \rangle) = 0 \end{cases}$

# Predation / Parasitism

- Predation or Parasitism between two  $x, y$  organisms is when  $x$  benefits at the expense of the  $y$

Effect on $x$	Effect on $y$	Intuitionistic Fuzzy Definition	Extreme crisp case
+	-	$\begin{cases} \mu(\langle x, y \rangle) > \vartheta(\langle x, y \rangle) \\ \mu(\langle y, x \rangle) < \vartheta(\langle y, x \rangle) \end{cases}$	$\begin{cases} \mu(\langle x, y \rangle) = 1 \\ \vartheta(\langle x, y \rangle) = 0 \\ \mu(\langle y, x \rangle) = 0 \\ \vartheta(\langle y, x \rangle) = 1 \end{cases}$

# Interaction matrix

- We can construct the following Indexed matrix

	$O_1$	$O_2$	$\cdots$	$O_m$
$O_1$	$\alpha_{\langle 1,1 \rangle}$	$\alpha_{\langle 2,1 \rangle}$	$\cdots$	$\alpha_{\langle m,1 \rangle}$
$O_2$	$\alpha_{\langle 1,2 \rangle}$	$\alpha_{\langle 2,2 \rangle}$	$\cdots$	$\alpha_{\langle m,2 \rangle}$
$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$
$O_m$	$\alpha_{\langle 1,m \rangle}$	$\alpha_{\langle 2,m \rangle}$	$\cdots$	$\alpha_{\langle m,m \rangle}$

where  $O_1, O_2, \cdots O_m$  are the interacting objects and  $\alpha_{\langle i,j \rangle}$  are the intuitionistic fuzzy estimations of the interactions between object  $O_i$  and  $O_j$ , where  $i, j = 1, 2, \dots m$



# Initialization

- Initially all interactions are unknown and

$$\pi_{\langle i,j \rangle} = \pi_{\langle j,i \rangle} = 1$$

	$O_1$	$O_2$	$\dots$	$O_m$
$O_1$	$\langle 0,0 \rangle$	$\langle 0,0 \rangle$	$\dots$	$\langle 0,0 \rangle$
$O_2$	$\langle 0,0 \rangle$	$\langle 0,0 \rangle$	$\dots$	$\langle 0,0 \rangle$
$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$
$O_m$	$\langle 0,0 \rangle$	$\langle 0,0 \rangle$	$\dots$	$\langle 0,0 \rangle$

# Update Rule

Let  $E_{\langle i,j \rangle}^k$  be the k-th observation of the effect of object j on object i

$$E_{\langle i,j \rangle}^k = \langle \mu_{E^k}(\langle i,j \rangle), \vartheta_{E^k}(\langle i,j \rangle) \rangle,$$

where  $i, j \in \aleph$  &  $0 \leq \mu_{E^k}(\langle x,y \rangle) + \vartheta_{E^k}(\langle x,y \rangle) \leq 1$

then the k-th intuitionistic fuzzy interaction estimation for the objects i, j can be obtained as a weighted combination of the

$a_{\langle i,j \rangle}^{k-1}$  and the observation  $E_{\langle i,j \rangle}^k$

# Update rule

$$a_{\langle i,j \rangle}^k = \langle \mu_{\alpha^k}(\langle i,j \rangle), \vartheta_{\alpha^k}(\langle i,j \rangle) \rangle$$

$$\mu_{\alpha^k}(\langle i,j \rangle) = \frac{(k-1)\mu_{\alpha^{k-1}}(\langle i,j \rangle) + \mu_{E^k}(\langle i,j \rangle)}{k}$$

$$\vartheta_{\alpha^k}(\langle i,j \rangle) = \frac{(k-1)\vartheta_{\alpha^{k-1}}(\langle i,j \rangle) + \vartheta_{E^k}(\langle i,j \rangle)}{k}$$



# Challenges

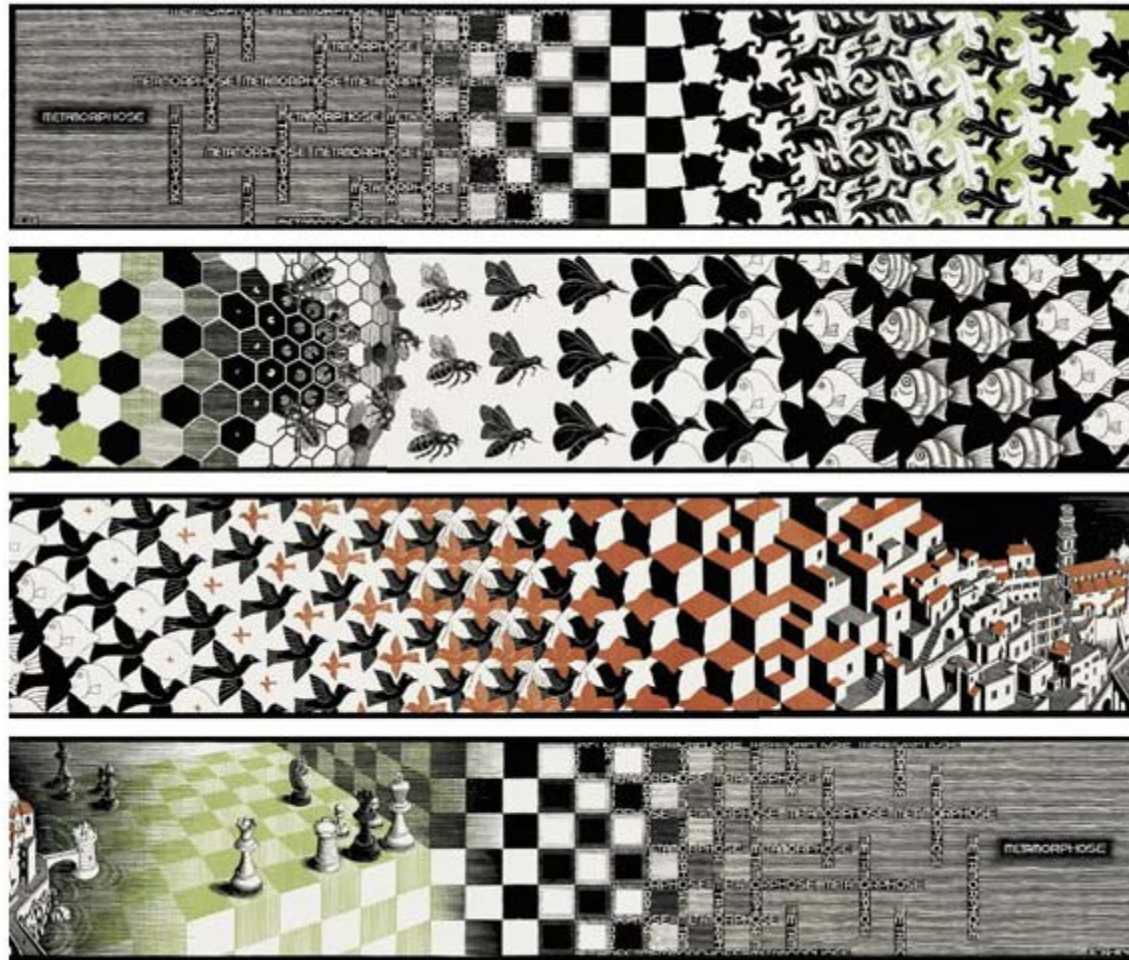
Natural interactions are

- Dynamic and
  - in short term depend on the state and needs of the organism (like life stage , deficiencies, stresses...)
  - and evolve in long term
- Interconnected and occur between multitude of species.
- Multidimensional and can be beneficial in certain aspects while detrimental in others
- The whole is greater than the sum of it's components
- Lost traditional knowledge and scarcity of modern experimental data

# Next steps

- Using species taxonomy we can use the above algorithm to update the information for related species or apply it for different taxonomic rank like family, genus or class.
- Scale and magnitude – if we have two relations that are positive which one will have bigger impact
- Extract information form multispecies interaction
  - apply the above algorithm for one versus the rest
  - use existing knowledge to guide the reduction of uncertainty: if current knowledge can explain the interaction use it otherwise search for examples that might provide the explanation
- Make a simulation and verify it against experimental data

# Thank you!



and Escher...